

PRE-GAME CONFERENCE – POINTS OF EMPHASIS

LINESMAN (Seven Man Mechanics) CHECKLIST

- R/U/L** **Counting Offense**
 Signals (11 – 10 – 12)
 Normal situations – scrimmage plays (break huddle)
 NO HUDDLE
 Scrimmage Kick plays
 Hurry Up Offense / 2 Minute Offense
 Gates
- LJ** **Prior to Snap**
 Signals
 Scrimmage Infractions – L/H Flags or 3 Flags (Also Umpire)
- LJ** **Forward / Backward Pass Progress**
 Mirror
 Cross-field spots
 First Downs
- SJ** **Sideline Coordination / Teamwork**
 Receiver Keys – Actions that cause switching keys (Including BJ)
 Plays dead outside the numbers / Plays out of bounds
 Sideline catches – (Best View of Catch – Official Facing Ball / Catch / Assisting)
 Long Pass Progress Spots
 Plays near sideline with FJ at goal line pylon (OB vs. TD)
 End Zone catches – Before goal line mechanics (FJ at GL Pylon)
 Goal line mechanics
 End zone catches – (Best View of Catch – Official Facing Ball / Catch / Assisting)
- ALL** **Catch vs. No Catch (Complete / Incomplete) – Assist**
 Umpire – Turn
 Linesman & Line Judge – Looking through and underneath
 Side Judge & Field Judge – Outside in look
 Back Judge – Inside out look
 DPI – Assisting SJ/BJ
 Playing through Back & Hook & Turn (Best view – Assisting on Key)
- SJ** **Ball Mechanics**
 Incompletes
 Plays Inside the Numbers
 Plays Outside the Numbers
 Plays OB
- SJ** **Penalties**
 Scrimmage Infractions – Dead Ball Fouls
 Pass Interference Fouls – more than one flag
 Other fouls – more than one flag
 Covering flags
 Communicating with Sidelines (Head Coach)
- U/LJ** **Checking Penalty Enforcements**
 Umpire – Yardage signal
- ALL** **Field Goal / PAT**
 FAKE - No help on sideline
 Goal line coverage
- BJ/SJ** **Punts**
 Fair Catch Signal – Linesman
 Progress
 Includes Other Change of Possessions – Fumbles, INT's & FG
- CHAINS** **Pre-Game with Chain Crew**
 Don't assume anything – Give detailed instructions

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 REFEREE
 MOUNTAIN WEST CONFERENCE

BRIAN BROWN & DALE KELLER
 LOS OFFICIALS - NIFOA